



AUDITION INFORMATION PACKET

FOR MORE INFORMATION, PLEASE EMAIL:

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A NOTE FROM THE DIRECTOR AND PRODUCER

Hello!

Thanks for your interest in auditioning for “Roll With It!,” an original audience-interactive comedy and coming-of-age play, written for performance via Zoom. We are so excited that you are considering auditioning and we look forward to hearing from you in the upcoming weeks. Please know that when we say no experience in acting, improv, or Dungeons & Dragons is required, we mean it. Anyone is welcome to audition and we are hoping to cast in the January casting cycle so as to limit stress on actors and to ensure the cast is involved in the workshopping process. As an original, virtual show, many elements of the play will be experimental, particularly the audience-interactive component, but the primary goal of “Roll With It!” is to be a fun and fulfilling experience for both the actors and the audience. Fundamentally, this show is about friendship and connection as much as it is about a goofy group of teens playing Dungeons & Dragons, and we strive for everyone involved with the production to feel that sense of friendship and connection through being a part of this play. We sincerely hope you audition for “Roll With It!” and we look forward to meeting you soon!

Sincerely,

Claire & Casey

CHARACTER BREAKDOWN (NAMES SUBJECT TO CHANGE)

DM (Any Gender): **Kai**- The dorkily charismatic Dungeon Master who runs the D&D sessions and always seems to have their life together. Spoiler alert: they don't. Breaks the fourth wall fairly frequently, as they communicate with the audience to determine the plot of the adventure.

PLAYER 1 (F) "Shy Girl": **Grace**- A very sweet, but timid people-pleaser who often has trouble voicing her own opinions. Best friend of Tiff since childhood.

Player 1's Character "Leader": **Artemis Dawnbringer, Human Paladin, Level 9**- the fearless leader of the party with a strict code of honor who always keeps a level head.

PLAYER 2 (M) "Himbo": **T.J.**- . A former star varsity athlete who now plays for his college, but has a secret nerdy side that he channels through D&D. Not the sharpest knife in the drawer, but his drive and passion makes him a fierce player (of athletics *and* D&D) and an even fiercer friend.

Player 2's Character: "Wise Wizard" **Silas Silverbeard, Dwarf Wizard, Level 8**- Intelligent and respected by the party members for his immense knowledge and magical skill. Also a magical drug dealer.

PLAYER 3 (Any Gender) "Type A": **Eren**- An uptight hard worker who desperately wants to be a success and doesn't let themselves cut loose and have fun. Used to being taken advantage of for their intelligence and work ethic, so tends to be guarded around people who haven't fully proven themselves to them. Never one to pull a punch and loves a good bit of sarcasm.

Player 3's Character: "Horny Bard" **Dixie Norris, Half-Elf Bard, Level 8**- Flirtatious and reckless, but with a warm heart, Dixie is the definition of chaotic good. Does not take themselves seriously WHATSOEVER, and despite Eren's uptightness, plays the role of comic relief in the party. From fantasy Florida, because of course they are.

PLAYER 4 (M) "Loner Boy": **Marco**- A quiet and stoic boy who tends to keep to himself. Never really had a group of friends before this D&D party, so he really cherishes them, but isn't great at expressing it. The only character who is fully aware of how D&D allows him to be a more authentic version of himself.

Player 4's Character: "Wholesome Healer" **Gaelin Luna, Wood Elf Cleric, Level 9**- Incredibly sweet and always takes care of the other members of the party. They are so

determined to be helpful that they can often be perceived as overly-affectionate, despite simply being truly devoted to the party.

PLAYER 5 (F): “Rage Monster Tiny Girl” **Tiff**- A snarky hothead who also happens to be very, very short. Her diminutive stature often makes her feel ignored, resulting in her harsh personality towards others, but she is also very motherly and over-protective of Grace, her best friend.

Player 5’s Character: “BIGGEST BUFFEST GUY IMAGINABLE” **Igor the Asskicker, Half-Orc Barbarian, Level 8**- Like Tiff, Igor is a hothead and often acts before thinking. However, he is also the tank of the party, and well, a man, causing his impulsiveness and brashness to be cast in a more positive light than Tiff’s.

AUDITION PROCESS AND MATERIALS

To audition, we ask that you submit an audition tape (preferably landscape, from the chest up) of yourself performing a 1-2 minute comedic monologue. This does not have to be memorized but you should be familiar enough with it to show off your comedic abilities. The monologue does not have to be from a published play; it can be from TV, movies, or even an original piece. We also ask that you also fill out the short audition Google form provided on our YCA page and email the tape to casey.tonnies@yale.edu.

There will also be live audition slots if you wish to perform your piece in front of the production team. Please see our YCA page to sign up for an audition slot. There will be no preference given to people who chose to have a live audition over a self-tape, or vice versa. We encourage you to do whichever option you are most comfortable with.

Callbacks will be sample sides and/or short scenes from the show that will be provided to you beforehand. Since the script is still in flux, some of these sides may or may not actually be included in the final product, but for callbacks there will be at least one side for each character. Also, as there will be an element of improv in Roll With It!, especially for the character of the DM, there will likely be a component of the callback that involves a short improv exercise. This exercise is meant to be fun and help us get to know you and your style better, so if you don’t have any improv experience, don’t worry: we will tailor the exercise to your comfort level.

TIMELINE

Tapes Accepted	Until Jan 17, 2021 at 11:59pm (PST)
Callbacks	Jan 20-21, 2021
Casting Call	Jan 24, 2021
Show Dates	April 30- May 2, 2021

Note: Because this show is being workshopped with the cast, the script will not be frozen until later in the semester. Therefore, any off-book deadlines are TBD.

WORKSHOPPING

In order to produce the best show we can, we plan to workshop “Roll With It!” with the actors and crew throughout the rehearsal process, but particularly towards the beginning. To those unfamiliar with the term “workshopping,” it essentially means we will be adjusting and rewriting the script based on your input. While this is a fairly common practice among original works here at Yale, we want to ensure that all auditionees are aware that this will be taking place, as it is important to note that nothing in “Roll With It!” is set in stone and the voices of the members of this show are of the utmost importance to us. Although “Roll With It!” is a mostly lighthearted comedy, we will not hesitate to make adjustments to material for the comfort of our actors. Again, the primary goal of “Roll With It!” is to provide a fun experience for both the audience and the actors.

During early workshopping, we may ask you to do some goofy things, like participating in improv exercises or playing a D&D one-shot with us to familiarize yourself with the mechanics of the game. This is intended to help you feel more comfortable with the material and form of the play, as well as help the creative team to implement your playing style into the script to make it feel more natural. Please know that during workshopping and rehearsals, you are in a safe space, and you don’t have to do anything that makes you uncomfortable: no questions asked. We look forward to seeing your audition tapes and we hope to work with you on “Roll With It!”.